MAY 2022 VOLUME 41

GPOSERS

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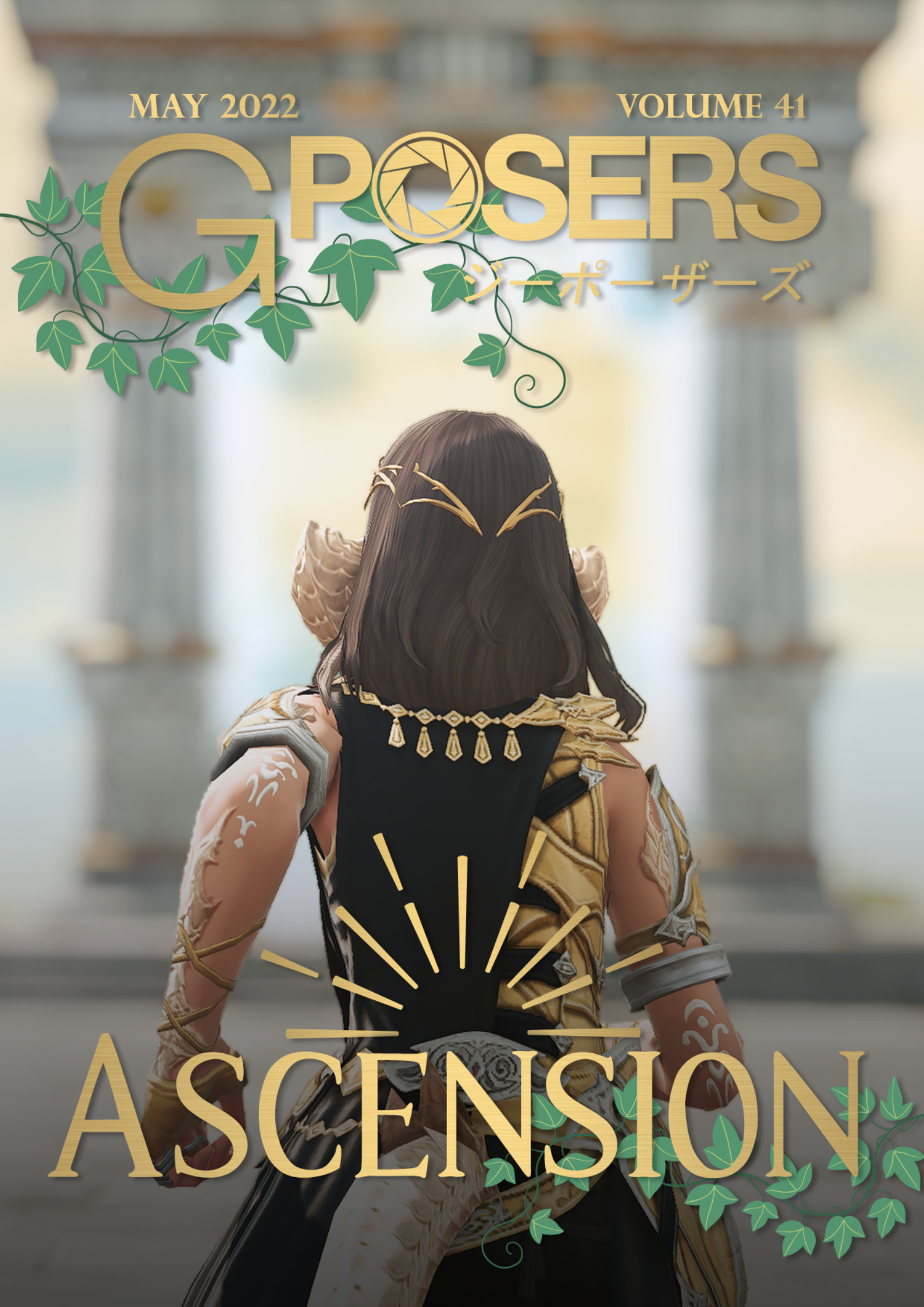

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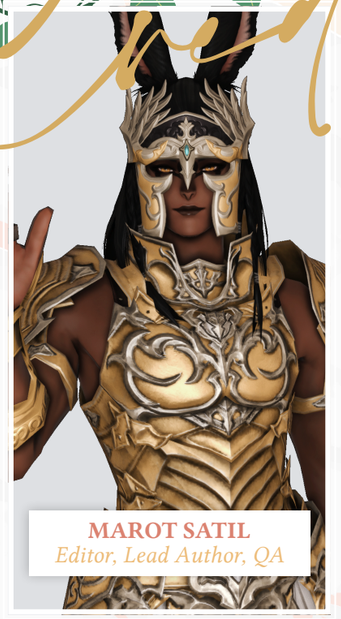

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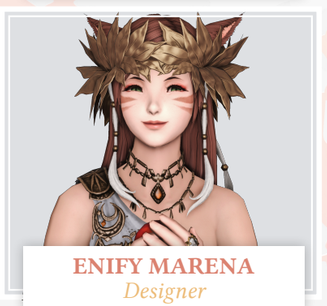

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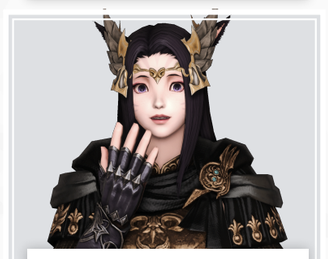

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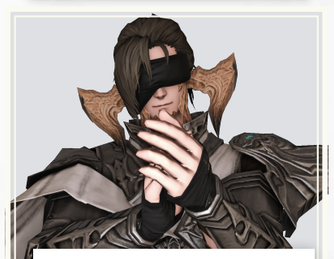

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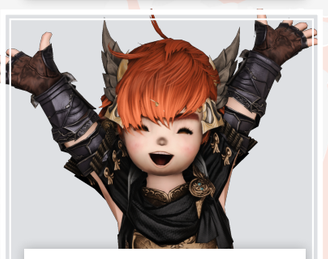

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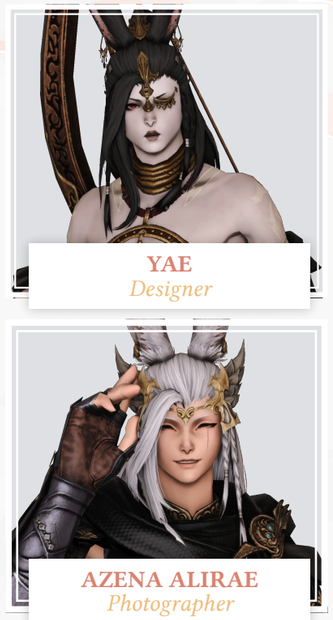

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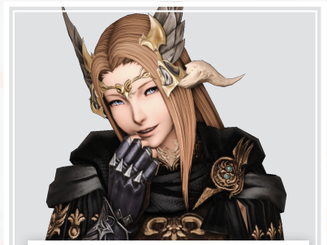

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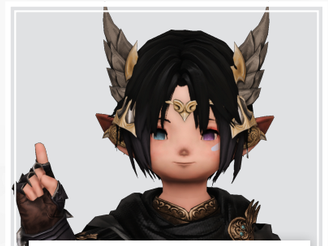

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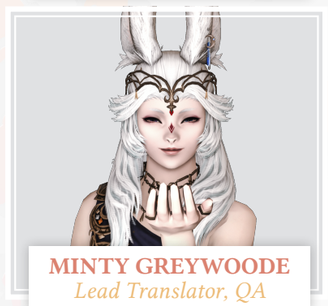

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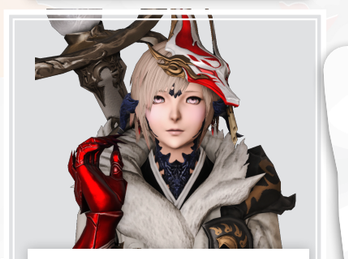

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THANK YOU
DISCORD NITRO BOOSTERS

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Moh
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Serenaya Carrin
Kiyo Okochi
Packetdancer
Yanda
Glen
Lilith Lovecraft
S'enne Greywoode
Yulia
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Lawless Edrakerz
Stardust
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Skyler Crow
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Crancky
Leaon
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Issie
Strawberry
Danitastic
Sugarwallz
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Alexis
Chidori Yumitori
Imendars Yolo
Tellu
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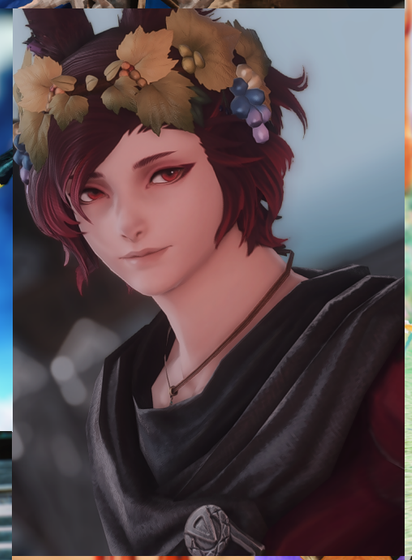

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GPOSERS COMMUNITY COUTURE PRESENTS

ASCENSION

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MATRON & WISDOM

ATHENA

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GEAR LIST
FOR MATRON OF WISDOM

MAIN HAND: SPEAR OF LIGHT
Obtained: The Seat of Sacrifice (Extreme)

HEAD: CLASSICAL EQUES'S HEADGEAR
Dye: Metallic Brass
Obtained: Crafted (ARM Lvl. 90)

CHEST: PANTHEAN CORSELET OF MAIMING
Dye: Metallic Brass
Obtained: Aglaia

GLOVES: EASTERN LADY ERRANT'S GLOVES
Dye: General-purpose Jet Black
Obtained: FFXIV Online Store

PANTS: CLASSICAL EQUES'S LOINCLOTH
Dye: General-purpose Jet Black
Obtained: Crafted (WVR Lvl. 90)

SHOES: PANTHEAN SOLLERETS OF MAIMING
Dye: Metallic Brass
Obtained: Aglaia

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THE ONYX BASTION

BASTET

GEAR LIST
FOR THE ONYX BASTION

MAIN HAND: TROPAIOS CLAWS
Dye: General-purpose Metallic Gold
Obtained: Crystal Quartermaster -
The Wolves' Den Pier (300 Trophy Crystals)

HEAD: MOONWARD VEIL OF STRIKING
Dye: General-purpose Metallic Gold
Obtained: Cihanti - Radz-At-Han
(245 Allagan Tomestones of Aphorism)

CHEST: TANTRA CHESTWRAP
Dye: General-purpose Metallic Gold
Obtained: Yolaine - Ishgard - Foundation
(120 Centurio Seals)

GLOVES: PAGOS FIELD DRESSING
Dye: General-purpose Metallic Gold
Obtained: Eureka Pagos Lockboxes

PANTS: EDENGRACE PANTALOONS OF STRIKING
Dye: Soot Black
Obtained: Eden's Gate: Inundation
(Savage)

SHOES: FAR EASTERN OFFICER'S BOOTS
Dye: General-purpose Metallic Gold
Obtained: Crafted (LTW Lvl. 80)

EARRINGS: SILVER LONE WOLF EARRINGS
Obtained: Crystal Quartermaster -
The Wolves' Den Pier (500 Trophy Crystals)

BRACELETS: SILVER LONE WOLF BRACELETS
Obtained: Crystal Quartermaster -
The Wolves' Den Pier (500 Trophy Crystals)

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RISE from the Ashes

PHOENIX

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GEAR LIST
FOR RISE FROM THE ASHES

MAIN HAND: SUZAKU'S REVOLVER
Obtained: Hells' Kier (Extreme)

HEAD: RAVEL KEEPER'S HEADBAND OF AIMING
Dye: Dalamud Red
Obtained: The Qitana Ravel

CHEST: PARROTLIEGE COAT
Dye: Ruby Red
Obtained: Mark Quartermaster - Wolves' Den Pier (1,000 Wolf Marks)

GLOVES: GREY HOUND GAUNTLETS
Dye: Dalamud Red
Obtained: Currently Unobtainable

PANTS: HEMPEN TIGHTS
Dye: Charcoal Grey
Obtained: Crafted (WVR. Lvl 5) / Domitien - Old Gridania (94 Gil)

SHOES: RUBY CARBUNCLE BOOTS
Obtained: FFXIV Online Store

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Love in the Underworld

HADES AND PERSEPHONE

GEAR LIST
FOR LOVE IN THE UNDERWORLD

MAIN HAND: SOPHIC KATANA
Obtained: Containment Bay P1T6 (Extreme)

HEAD: PANTHEAN CIRCLET OF STRIKING
Obtained: Aglaia

CHEST: MOONWARD CLOAK OF STRIKING
Dye: General-purpose Jet Black
Obtained: Cihanti - Radz-at-Han (410 Allagan Tomestones of Aphorism)

GLOVES: ANGELIC CHAPLETS
Dye: General-purpose Jet Black
Obtained: FFXIV Online Store

PANTS: CASUAL HALFSLOPS
Dye: General-purpose Jet Black
Obtained: Casual Attire Coffer

SHOES: EDENGRACE SANDALS OF STRIKING
Dye: General-purpose Jet Black
Obtained: Eden's Gate: Descent (Savage) / Eden's Gate: Inundation (Savage)

EARRINGS: EDENGRACE EARRING OF SLAYING
Obtained: Eden's Gate: Resurrection (Savage)

NECK: RONKAN NECKLACE OF SLAYING
Obtained: Xylle - The Crystarium (25 Sack of Nuts)

GEAR LIST
FOR LOVE IN THE UNDERWORLD

MAIN HAND: THE KING'S CANE
Obtained: The Dancing Plague (Extreme)

HEAD: FLOWER CROWN
Dye: Hunter Green
Obtained: FFXIV Online Store

CHEST: PANTHEAN ROBE OF HEALING
Dye: Nophica Green
Obtained: Aglaia

GLOVES: IDEALIZED EBERS ARMLETS
Dye: Nophica Green
Obtained: Memoria Misera (Extreme)

PANTS: EASTERN LADY'S LOINCLOTH
Dye: Snow White
Obtained: FFXIV Online Store

SHOES: GAGANASKIN SANDALS OF HEALING
Dye: Nophica Green
Obtained: Crafted (LTW Lvl. 61) / Norlaise - Ishgard - The Pillars (19,994 Gil)

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OF WAR & Blood

-TYR-

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GEAR LIST
FOR OF WAR AND BLOOD

MAIN HAND: SEEING HORDE AXE
Obtained: Crafted (BSM Lvl. 60)

HEAD: PANTHEON CIRCLET OF FENDING
Dye: Gunmetal Black
Obtained: Aglaia

CHEST: PAGLTH'AN JACKET OF FENDING
Dye: General-purpose Jet Black
Obtained: Paglth'an

GLOVES: BLADE'S GAUNTLETS OF FENDING
Dye: General-purpose Jet Black
Obtained: Resistance Supplier - Bozja - Zadnor (6 Platinum Bozja Coins)

PANTS: DWARVEN COTTON GASKINS OF FENDING
Dye: General-purpose Jet Black
Obtained: Crafted (WVR Lvl. 78) / Doddard - The Crystarium (40,593 Gil)

SHOES: CHROMITE SABATONS OF FENDING
Dye: Gunmetal Black
Obtained: Crafted (ARM Lvl. 70)

EARRINGS: GORDIAN EARRINGS OF FENDING
Obtained: Alexander - Fist of the Father (Savage)

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GEAR LIST
FOR MOON HUNTRESS

MAIN HAND: WRAPPED ELM LONGBOW
Obtained: Crafted (CRP Lvl. 24) / Geraint - Old Gridania (2,095 Gil)

HEAD: MHEG DEACA CIRCLET
Dye: Metallic Brass
Obtained: FFXIV Online Store

CHEST: CLASSICAL SAGITTARIUS'S CHITON
Dye: Olive Green
Obtained: Crafted (LTW Lvl. 90)

GLOVES: EASTERN LADY ERRANT'S GLOVES
Dye: General-purpose Dark Brown
Obtained: FFXIV Online Store

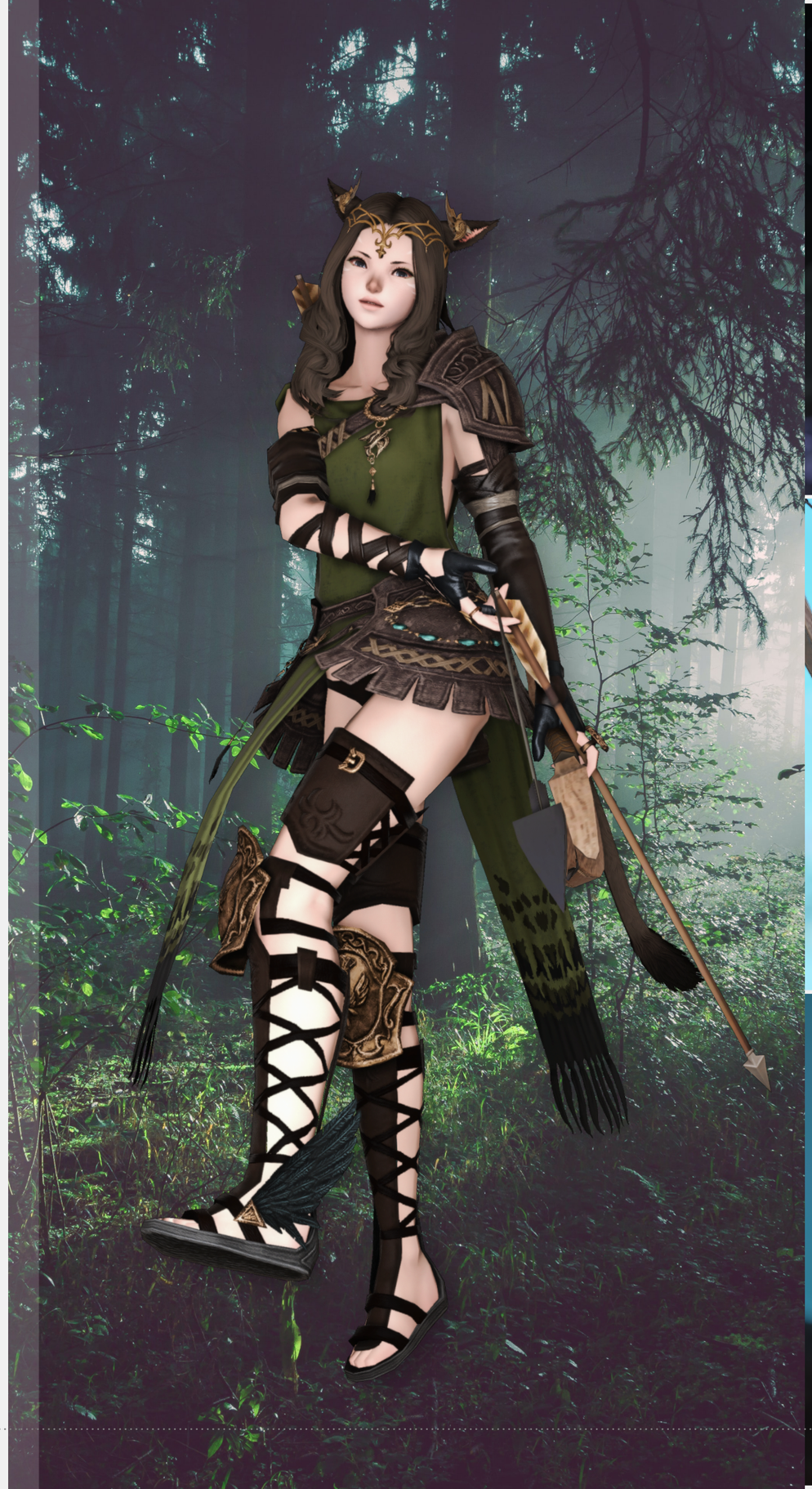
PANTS: SOUTHERN SEAS TANGA
Dye: General-purpose Dark Brown
Obtained: FFXIV Online Store

SHOES: CLASSICAL SAGITTARIUS'S CALIGAE
Dye: General-purpose Dark Brown
Obtained: Crafted (LTW Lv. 90)

EARRINGS: IMMACULATE EAR CUFFS OF AIMING
Obtained: The Crown of the Immaculate (Extreme)

RING 1: IMMACULATE RING OF AIMING
Obtainted: The Crown of the Immaculate (Extreme)

RING 2: CLASSICAL RING OF AIMING
Obtained: Crafted (GSM Lv. 90)



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The Northeast Wind

AMIHAN

GEAR LIST
FOR THE NORTHEAST WIND

MAIN HAND: EDENGRACE TATHLUMS
Dye: Metallic Brass
Obtained: Eden's Gate: Sepulture (Savage)

HEAD: RAVEL KEEPER'S HEADBAND OF AIMING
Dye: General-purpose Metallic Green
Obtained: The Qitana Ravel

CHEST: VIRTU DANCER'S CASAQUE
Dye: Meadow Green
Obtained: Crystal Quartermaster - Wolves' Den Pier (1,500 Trophy Crystals)

GLOVES: FAR EASTERN NOBLE'S ARMLETS
Dye: Aldgoat Brown
Obtained: FFXIV Online Store

PANTS: RAINBOW SLOPS OF AIMING
Dye: Turquoise Green
Obtained: Crafted (WVR Lvl. 51) / Norlaise - Ishgard - The Pillars (10,929 Gil)

SHOES: SUMMER'S FLAME SANDALS
Dye: Metallic Brass
Obtained: FFXIV Online Store

EARRINGS: IMMACULATE EAR CUFFS OF AIMING
Obtained: The Crown of the Immaculate (Extreme)

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Maker of Constellations

TALA

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GEAR LIST
FOR MAKER
OF CONSTELLATIONS

MAIN HAND: ATLAS AWOKEN
Obtained: Anima Weapons Saga

HEAD: ASTRONOMIA TURBAN
Dye: Midnight Blue
Obtained: Varsarudh - Old Sharlayan

CHEST: RAVEL KEEPER'S CHESTWRAP OF HEALING
Dye: General-purpose Metallic Gold
Obtained: The Qitana Ravel

GLOVES: IDEALIZED SOOTHSAYER'S ARMLETS
Dye: Midnight Blue
Obtained: Memoria Misera (Extreme)

PANTS: RAVEL KEEPER'S SLOPS OF HEALING
Dye: Midnight Blue
Obtained: The Qitana Ravel

SHOES: GAGANASKIN SANDALS OF HEALING
Dye: Midnight Blue
Obtained: Crafted (LTW Lvl. 61) /
Norlaise - Ishgard -
The Pillars (19,994 Gil)

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Host of FLAMES

BY LENA MILIZE OF GILGAMESH

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GEAR LIST
FOR HOST OF FLAMES

MAIN HAND: SUZAKU'S FLAME-KISSED LANCE
Obtained: Crafted (BSM Lvl. 70)

HEAD: THAVNAIRIAN HEADDRESS
Dye: Dalamud Red
Obtained: Crafted (WVR Lvl. 60)

CHEST: RAVEL KEEPER'S VEST OF MAIMING
Dye: Dalamud Red
Obtained: The Qitana Ravel

GLOVES: BLADE'S GAUNTLETS OF MAIMING
Dye: Soot Black
Obtained: Resistance Supplier - Bozja - Zadnor (6 Bozjan Platinum Coins)

PANTS: HEMISKIN BRAIS OF MAIMING
Dye: Dalamud Red
Obtained: Crafted (LTW Lvl. 60)

SHOES: THAVNAIRIAN SANDALS
Dye: Metallic Brass
Obtained: Crafted (LTW Lvl. 60)

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Atalanta
HUNTRESS

BY FELLENA FALKIRK
OF CACTUAR

GEAR LIST
FOR ATALANTA HUNTRESS

MAIN HAND: BOW OF THE GODDESS
Obtained: Crafted (CRP Lvl. 60)

HEAD: PAGOS CIRCLET
Obtained: Pagos Lockboxes

CHEST: REPUBLICAN SAGITTARIUS'S CHITON
Dye: Cactuar Green
Obtained: Mark Quartermaster - The Wolves' Den (3,000 Wolf Marks)

GLOVES: CLAWS OF THE BEAST
Obtained: Gold Saucer Attendant - The Gold Saucer (30,000 MGP)

PANTS: OVIM WOOL BOTTOMS OF AIMING
Dye: Cactuar Green
Obtained: Crafted (WVR Lvl. 76) / Doddard - The Crystarium (39,553 Gil)

SHOES: RAVEL KEEPER'S SANDALS OF AIMING
Obtained: The Qitana Ravel

EARRINGS: RUBELLITE EARRINGS
Obtained: Crafted (GSM Lvl. 50)

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Oathsworn

BY VALKARIEL DAWNBRINGER OF GILGAMESH

GEAR LIST
FOR OATHSWORN

MAIN HAND: CLASSICAL WAR SCYTHE
Obtained: Crafted (BSM Lvl. 90)

HEAD: RAVEL KEEPER'S HEADBAND OF MAIMING
Dye: Rolanberry Red
Obtained: The Qitana Ravel

CHEST: IVALICIAN ROYAL KNIGHT'S ARMOR
Obtained: The Orbonne Monastery

GLOVES: TANTALUS CUFFS
Dye: Rolanberry Red
Obtained: Veteran Rewards (150 Days)

PANTS: BOULEVARDIER'S RUFFLED PANTALOONS
Dye: General-purpose Dark Red
Obtained: Crafted (WVR Lvl. 70)

SHOES: HRAESVELGR BOOTS
Dye: Rolanberry Red
Obtained: Hraesvelgr Attire Coffer

FULL-TIME

PHOTOSHOP

WITH SENPAI

Color SPLASH

DIFFICULTY :

If you somehow mess this up I don't know what to tell you

Hello hello! It certainly has been a while. Hope you all are doing well, and keeping busy with all the content (looking at you, Dragonsong) and/or patiently awaiting the fixes to the housing lottery. I personally am part of the latter group...

Anyway, that all aside, let's get into this issue's Photoshop article!

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This issue, I figured we'd take a step back from the grandiosity of the theme, being Ascension and mythology and the like. Go with something simple, yet something that can really change the dynamic of your GPose screenshots. This issue, we'll be looking at **Color Splash**. What exactly is color splash? It's a technique used in editing to draw the viewer's focus to a particular part or section of an image by de-saturating the image sans a particular focal point. **In short: rest of the image grayscale, focal point in color.** That focal point can be a piece of clothing, jewelry, flowers, etc. In our case, we'll be using a weapon as our focal point. I've said "focal point" too many times already.

How do we intend to do this? Well, there are many different ways to achieve this effect, but the way we're doing it is through the **Hue/Saturation adjustment layer**. I've used it in some past articles, and those savvy with Photoshop will already be familiar with this adjustment. Worth noting however, that this effect does work best when your intended focal point already stands out from your intended backdrop. It just makes it easier to edit!

Open up Photoshop, load up your screenshot of choice, and let's get to it.

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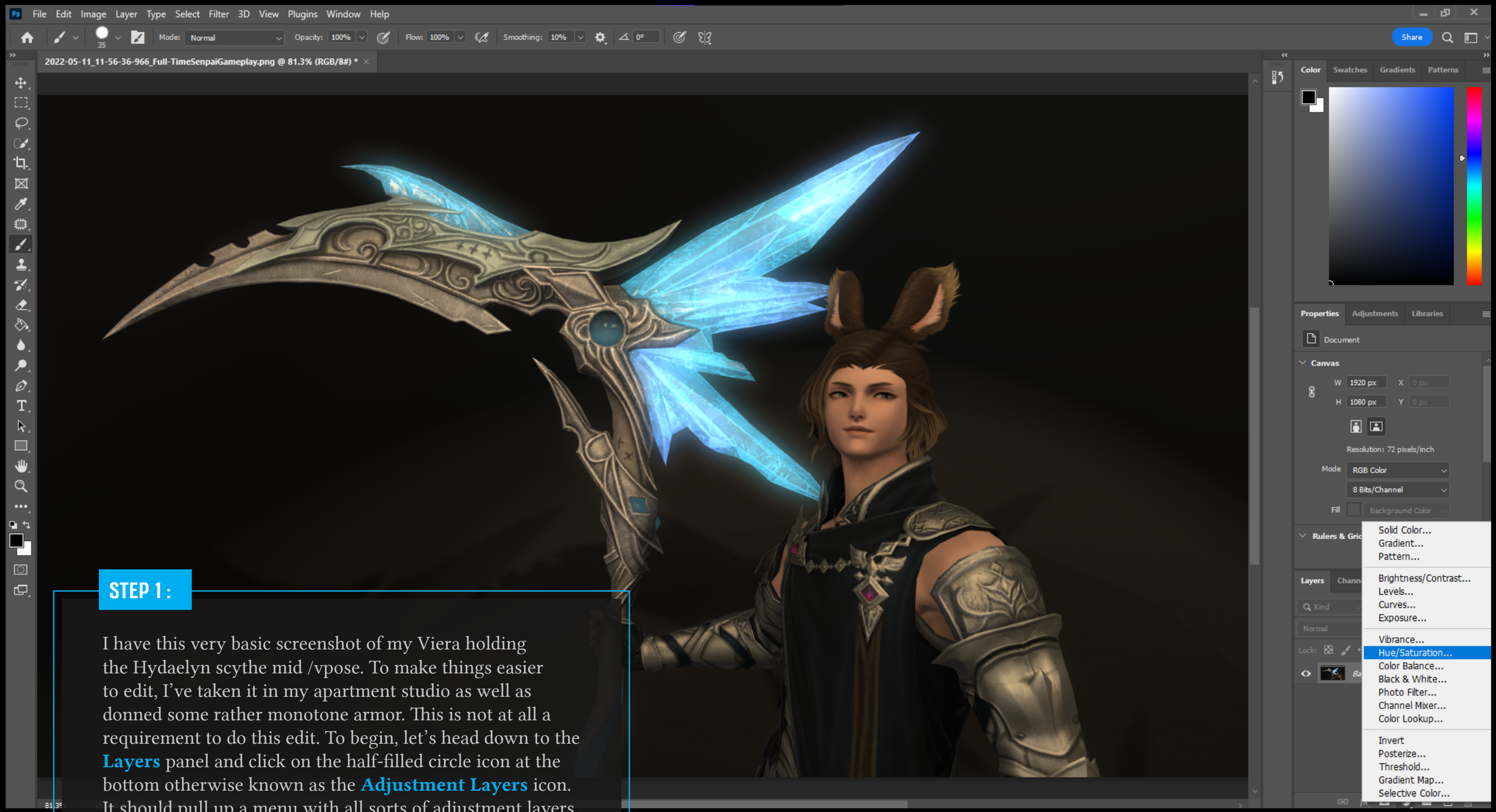

STEP 1 :

I have this very basic screenshot of my Viera holding the Hydaelyn scythe mid /vpose. To make things easier to edit, I've taken it in my apartment studio as well as donned some rather monotone armor. This is not at all a requirement to do this edit. To begin, let's head down to the **Layers** panel and click on the half-filled circle icon at the bottom otherwise known as the **Adjustment Layers** icon. It should pull up a menu with all sorts of adjustment layers. The one we'll want is the **Hue/Saturation** adjustment layer. Click on it.

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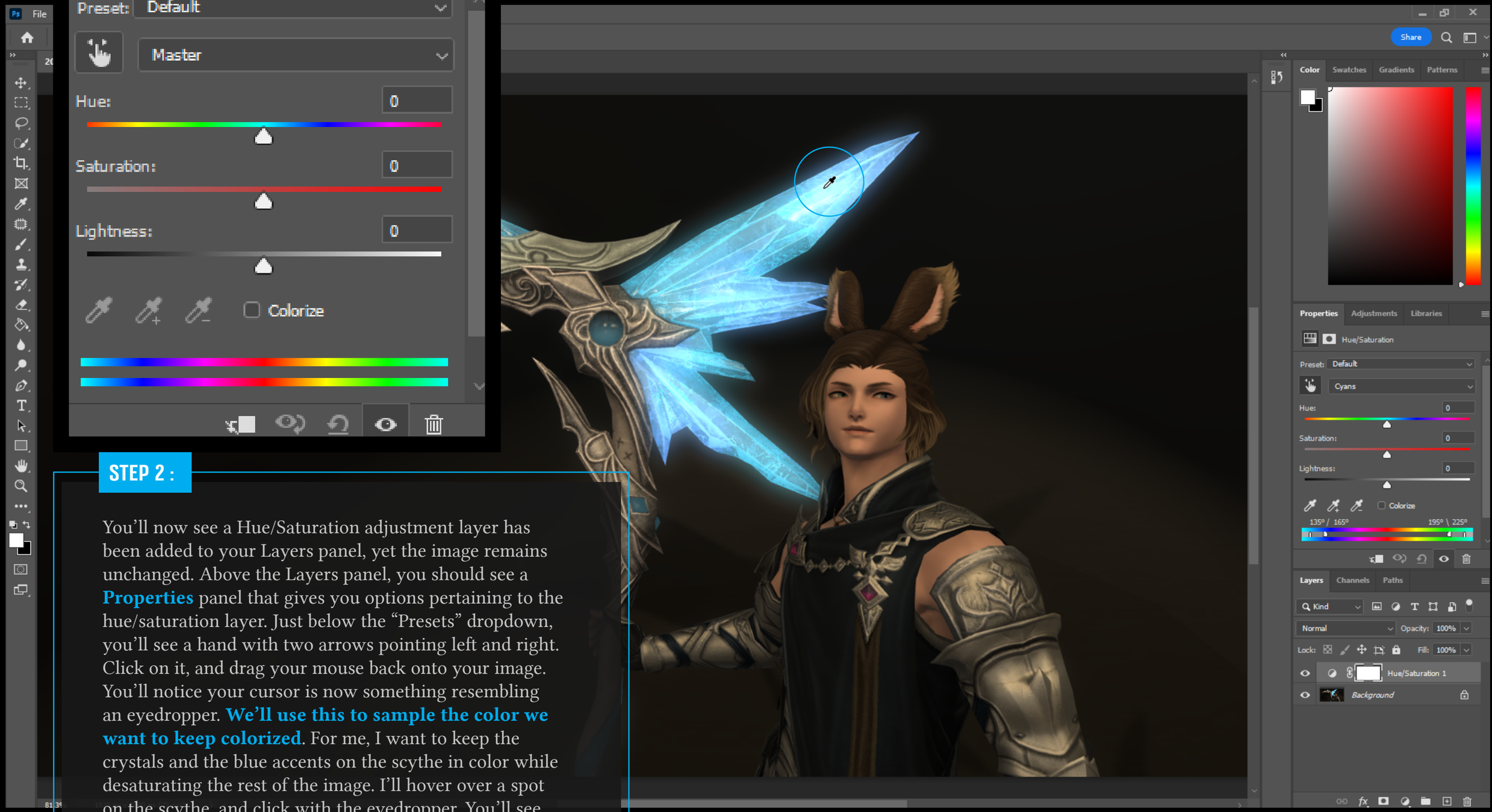

STEP 2 :

You'll now see a Hue/Saturation adjustment layer has been added to your Layers panel, yet the image remains unchanged. Above the Layers panel, you should see a **Properties** panel that gives you options pertaining to the hue/saturation layer. Just below the "Presets" dropdown, you'll see a hand with two arrows pointing left and right. Click on it, and drag your mouse back onto your image. You'll notice your cursor is now something resembling an eyedropper. **We'll use this to sample the color we want to keep colorized**. For me, I want to keep the crystals and the blue accents on the scythe in color while desaturating the rest of the image. I'll hover over a spot on the scythe, and click with the eyedropper. You'll see the context menu next to the hand change to whatever color you just selected.

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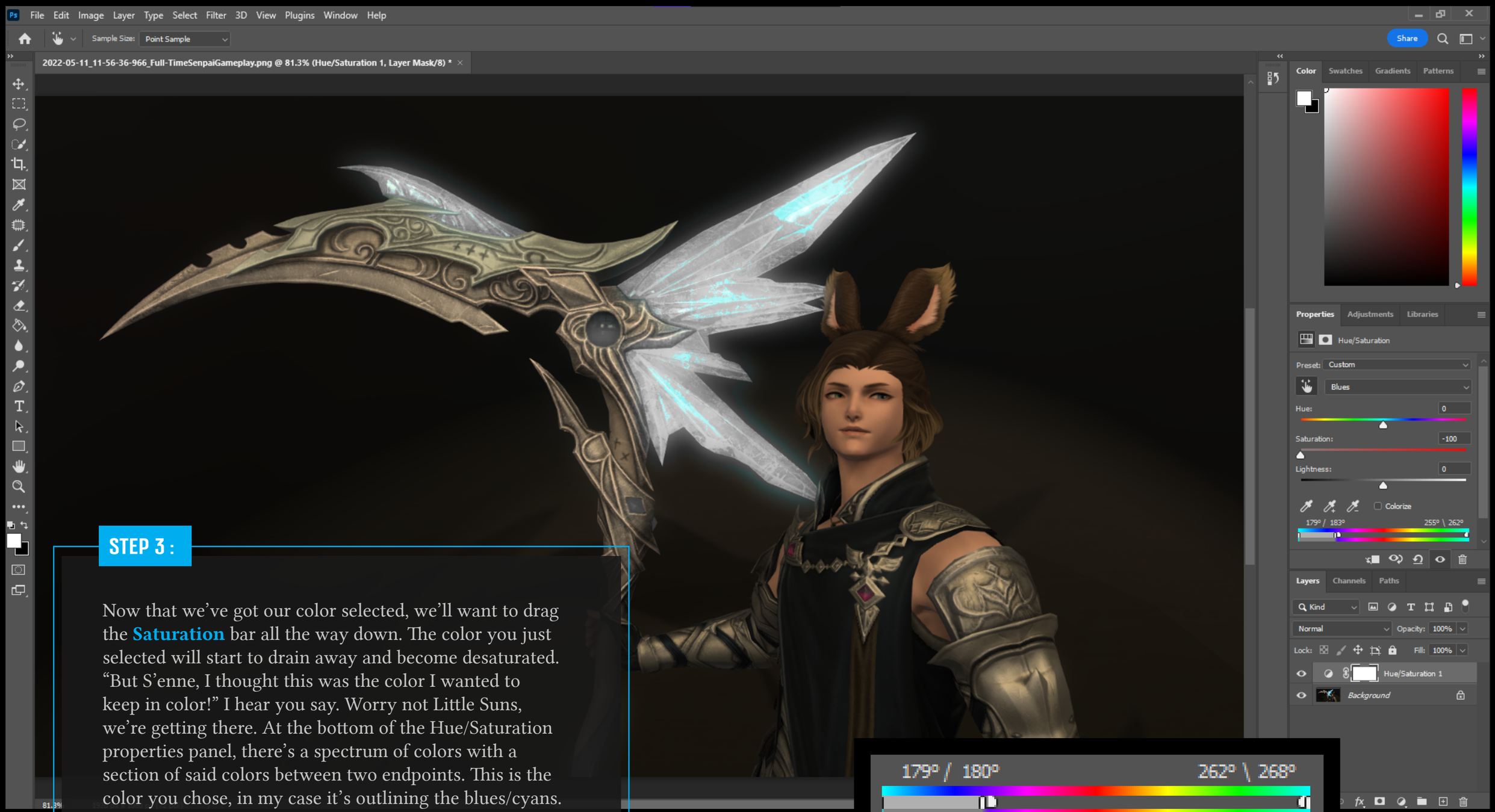

STEP 3 :

Now that we've got our color selected, we'll want to drag the **Saturation** bar all the way down. The color you just selected will start to drain away and become desaturated. "But S'enne, I thought this was the color I wanted to keep in color!" I hear you say. Worry not Little Suns, we're getting there. At the bottom of the Hue/Saturation properties panel, there's a spectrum of colors with a section of said colors between two endpoints. This is the color you chose, in my case it's outlining the blues/cyans. We'll need to tweak these two endpoints until our color comes back, and the rest of the colors desaturate.

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FINAL :

After tweaking the outlined colors in the properties panel, your image should now properly reflect your intended color splash! You may need to finagle a bit with those endpoints, but it's a much easier time than trying to desaturate your image and manually paint back in the colors.

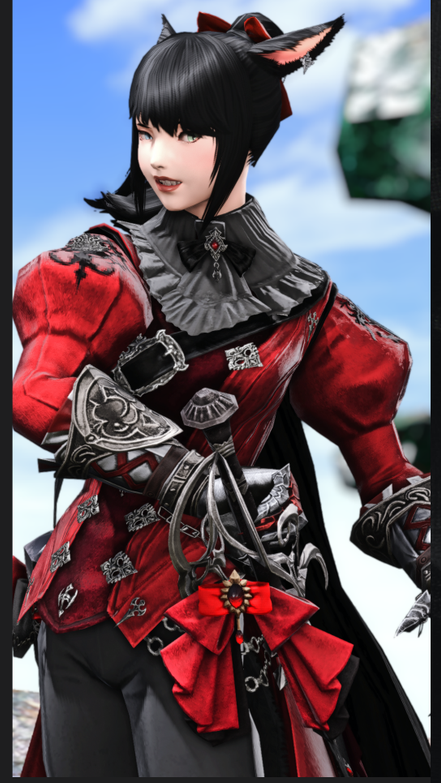
And there you have it, a nice and simple, yet impactful edit that you can use to showcase certain armor, or maybe your character's eyes, or even show off certain housing items like potted flowers. The possibilities are endless and are up to you to discover. Happy editing!

— S'enne "Senpai" Greywoode

EORZEA COLLECTION'S FINEST

PRESENTING THE WINNERS
FOR THE MONTH OF APRIL

See more stunning glamours at
FFXIV.EORZEACOLLECTION.COM



FIRST PLACE WINNER

LOHIA AIHOL

<CERBERUS>

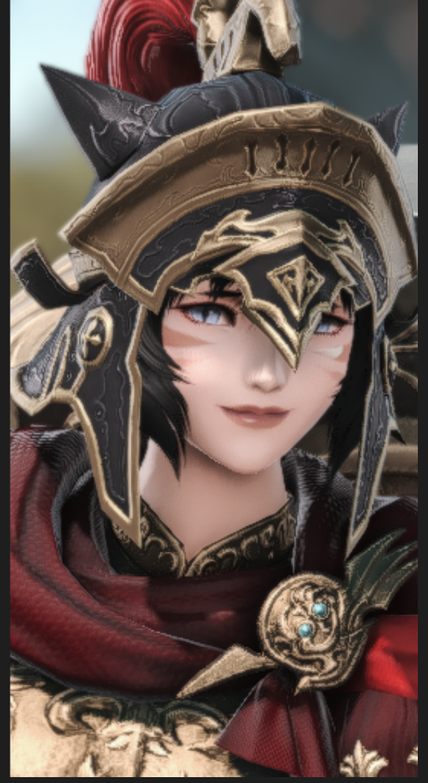
RED KNIGHT MAGE

SECOND PLACE WINNER

NITUS HYENBORN

<TWINTANIA>

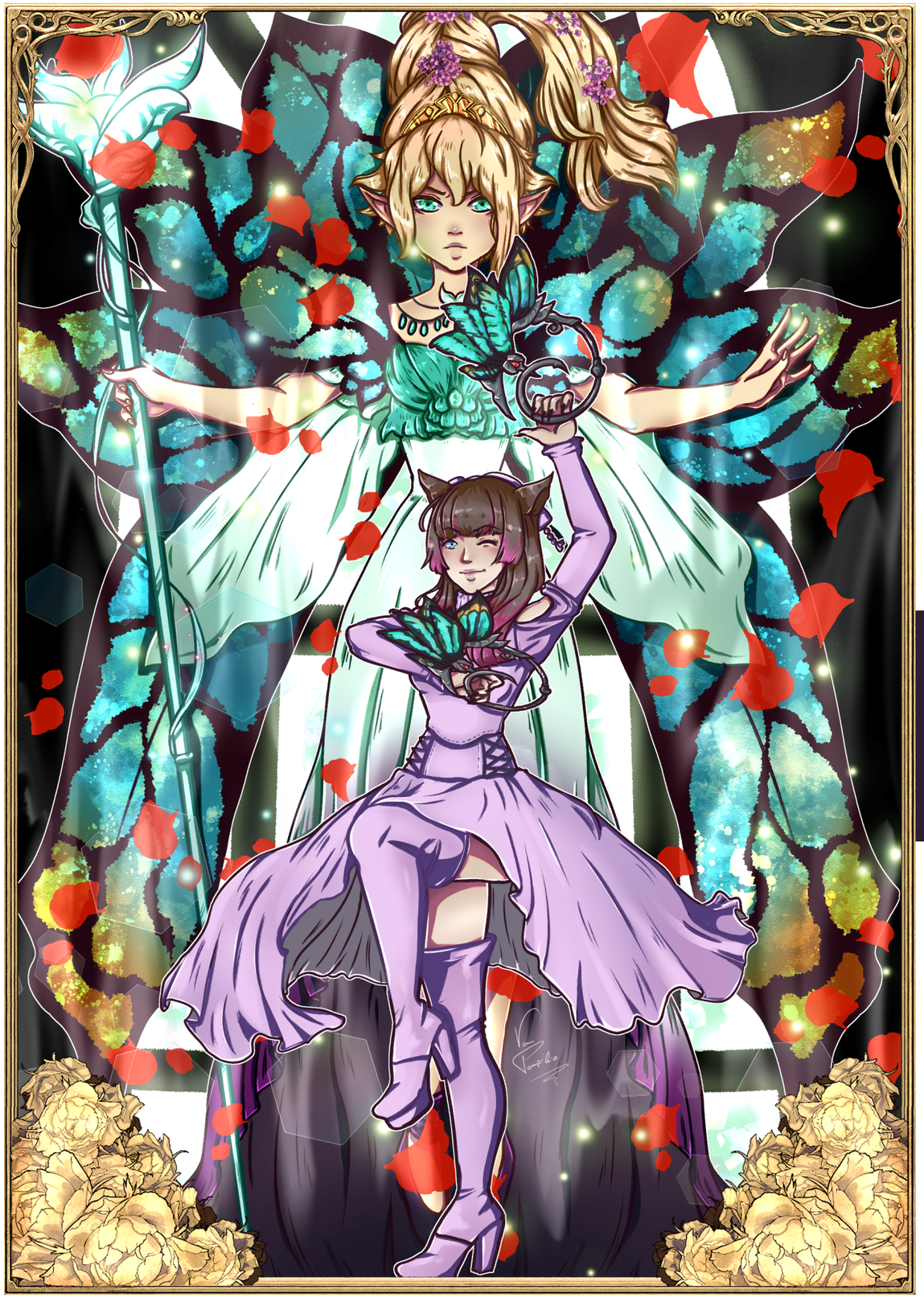
PRAEFECTUS



THIRD PLACE WINNER

MIO MEYI

<PHOENIX>



YUUNE

ARTIST SHOWCASE

アーティスト・ショーケース

예술가 쇼케이스

gposers

How long have you been creating art?

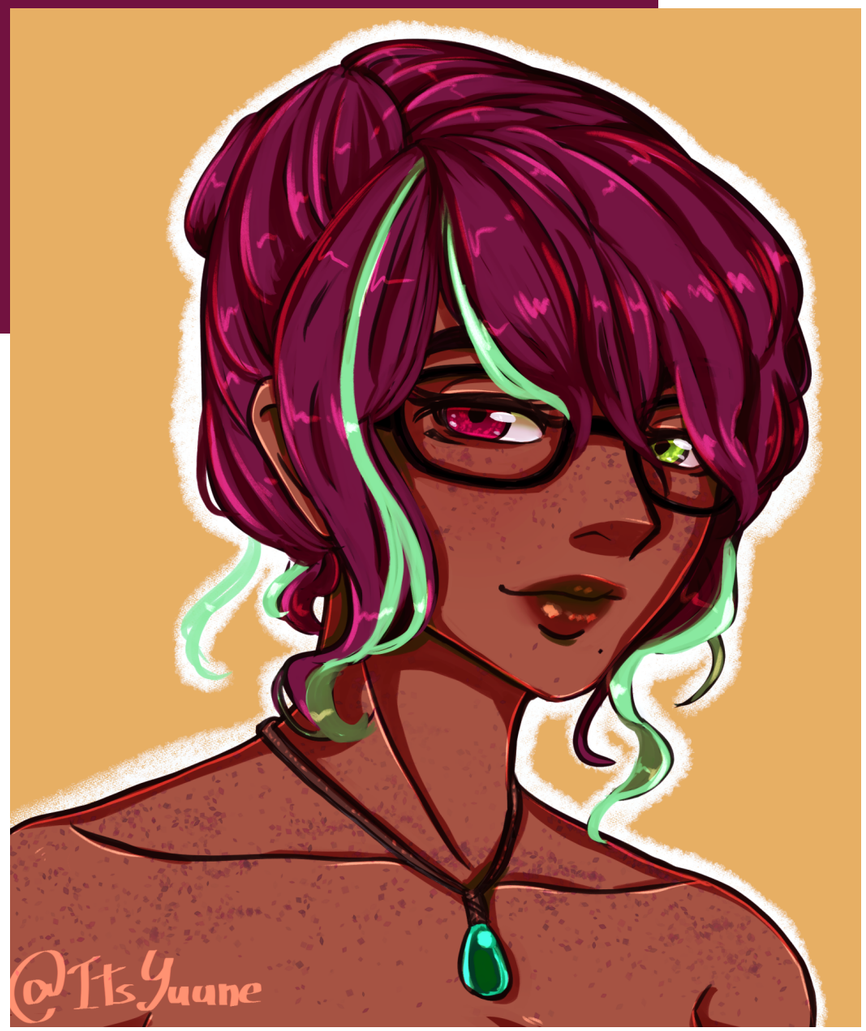
Drawing and creating art have always been part of my life, though I didn't take it seriously until I was a bit older. It's been about 20 years of drawing, now that I think about it, and even though I went through some hard times while trying to find my own style, I still love it and can't see myself without it.

What do you love to create the most?

I love drawing characters. Mostly originals, because I just love creating and giving life to them. There is something so good, and also frustrating, about trying to think about what a character would look like, the way they dress, their expressions and moods, how they react to things and other people around them. I do need to work on drawing backgrounds, though, even if I don't find them as fun to draw.

What motivates you to draw?

I think that what motivates me the most is the love I have for the characters, being originals or from a game or series. Usually it's a want to see them in a certain situation, or dressed in a style I saw on my twitter timeline. For me, drawing is always connected with the characters, and bringing them into being.



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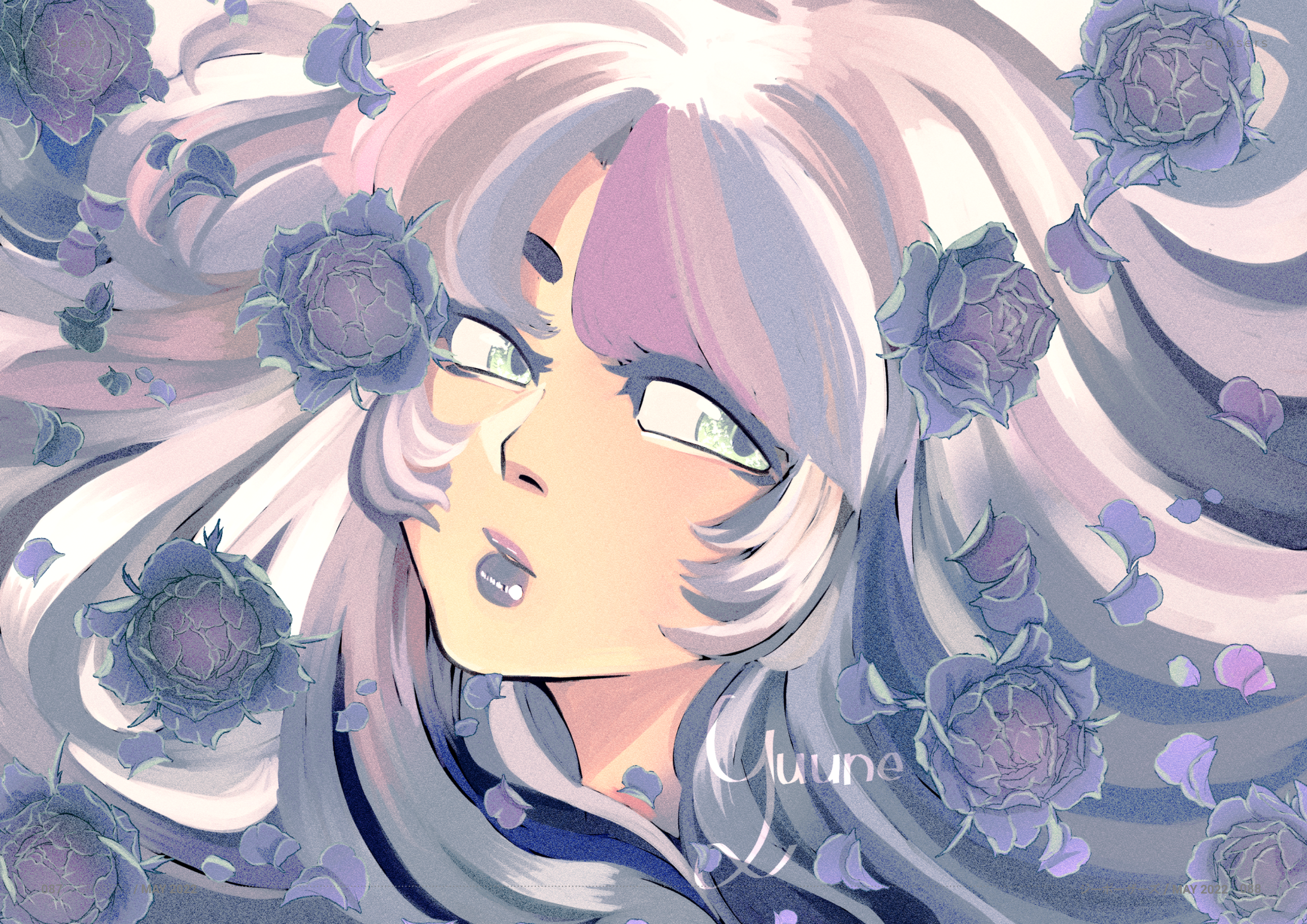
Uuune

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Who/What is the inspiration behind your art?

I follow a lot of artists, so sometimes I see their art and it just makes me want to make my own. Sometimes it's a photo of people or places. Sometimes it's an emotion that I want to show, or make a character go through. There's also the wish to share with others and see their reactions to my art!

Do you accept commissions?

Yes! My commissions are open right now and I would love to bring other people's characters and favorites to my style.

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JUNE BIRTHDAYS

2 Cahya Altaica
Omega
Thaliak the Scholar

6 Silvana Nara
Zodiark
Oschon the Wanderer

8 Neeko Bachental
Shiva
Menphina the Lover

9 Omega Battle
Adamantoise
Nymeia the Spinner

11 Aldrich Ashwalker
Mateus
Byregot the Builder

11 Cod Mizuki
Faerie
Halone the Fury

13 Kiyohime Kobori
Brynhildr
Nymeia the Spinner

15 Lapis Weridman
Odin
Azeyma the Warden

17 Kaien Kaifu
Zodiark
Nymeia the Spinner

20 Kai'ra Thetis
Coeurl
Llymlaen the Navigator

21 Messy Fantasia
Lamia
Thaliak the Scholar

21 Seraphina Glacius
Mateus
Menphina the Lover

21 Reina Farron
Typhon
Menphina the Lover

23 Azero Kanon
Behemoth
Thaliak the Scholar

24 Aerys Raskreia
Jenova
Nymeia the Spinner

25 Rel Royst
Typhon
Halone the Fury

28 Ain Callisto
Odin
Menphina the Lover

29 Mischief Luna
Cactuar
Thaliak the Scholar

COMMUNITY INTERVIEW

Nathan Whiter

OF TONBERRY

NATNATXIV

gposers

LEEJA LLEN: Hello hello, and thank you for taking the time today to speak with me! Before we start, how about you introduce yourself to our readers?

NATHAN WHITER: Sure, Leeja! Hello~~ My name is Nathan or call me Nat is okay. I'm the "Potatographer" from Tonberry!

L: It's great to finally sit down and chat with you! The "Potatographer" sounds like a very apt moniker for you, if I do say so myself.

I know that you enjoy photography in game—about how long have you been gposing?

N: Hahaha, honestly I barely remember it (should be around late 2019). I have been doing /gpose content since I installed Gshade and began researching how to use it.

Back then, I didn't know anything about photography or use the camera before. But I had studied composition in an art session. That's why I understand how taking screenshots and GShade works. Eventually, it really helped and improved my /gpose skill until now.

L: A self-taught photographer! That's great to hear, and I'm sure very encouraging for those newer to gposing.So you've been gposing since about 2019, but how long have you been playing Final Fantasy XIV?

N: You're not gonna believe this Leeja. But I started the free trial around 2014-2015 and stopped playing it because I was going to high school, and I came back again (no longer free trial) in 2018. Sounds pretty old huh? Haha!

L: Haha, I think I've got you beat in the age department, but we won't go there!

That's quite a while you've been playing, regardless of your break for school. Have you been a member of the GPOSERS Discord for the same amount of time, or did you end up joining later on?

N: Like I said before, I knew about GPOSERS around 2019.That would probably be the time that I joined the Discord as well.

L: Ah yes, I know some people hear about GShade on Twitter or online before ever finding our Discord so that's good to know!

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L: You've been a very active member, as well—especially when it comes to the GPOSERS Challenges. I believe you won our 5th Challenge, back in September of 2020 but also quite a few of our challenges as well! Can you tell us a bit about what goes into one of your photo sessions?

N: Ah yes, the Rivals theme!

At that time I put a lot of effort into the picture. Like…you need to find the perfect place, atmosphere, angle/ composition, time, glamour and animation skill to make it look good. I don't know why I must push myself but I admit It's very fun to make those things!

L: That was a really fun theme! You can definitely tell that you had fun while creating that photo, for sure.

You chose the samurai for that theme—is that your main class or did you just choose it for the photo?

N: Just for the photo, of course! I still can't imagine my main (machinist) rivals with the other jobs. Haha! It would be unfair if one of them is using a range weapon while the other is just a melee weapon.

L: Haha, that's very true! Might not be a very fair fight. You've showcased that you can adapt to various themes in our challenges, but do you have a favorite /gpose location or style?

N: First—My favorite place is "The Royal Menagerie," the radiant garden on the top of Ala Mhigo; and you should come here every 3-6 PM in Eorzea time. Because of the warm sunset in the sky with the flowers in the garden, this would be the perfect timing for the screenshot!

Second—I do a lot of styles (portrait, landscape, etc.), but the screenshot that I like to do the most is portrait shots. I really like to see myself, my friends, and others having a good smile or having funny faces in my screenshot.

L: The Royal Menagerie is absolutely one of my favorite places as well. I could spend hours taking photos there!

I only have a few more questions for you so thank you for bearing with me, haha!

The GPOSERS community has so many members and we couldn't be more grateful for all of our wonderful members. Are there any fellow GPOSERS that inspire you in your photography?

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N: Ahhh, I have tons of artists/ photographers listed in my mind. I can't mention them all.

So I would pick all of the GPOSERS community and staff! You guys create various content and make me feel motivated, passionate, and inspired to make the gpose!

L: That's so wonderful to hear.
I'm glad the community and our staff can all be a source of inspiration!

Alright, last question since I've held you captive long enough—do you have any words of wisdom for all of the GPOSERS out there, new and old?

N: Hahaha no worries! I'm glad to talk with you. And here's my wisdom!

"Even though the people in your photo have changed, the photo would still remain and be the same."

L: Wonderful talking to you as well, Nathan! And thank you for those lovely words of wisdom.

Have a great night and I hope you continue to enjoy Endwalker!

N: Thank you for this opportunity and the interview too, Leeja!

COMMUNITY INTERVIEW

Orrin Falke

OF EXODUS

UNIMPRESSIONS

LEEJA LLEN: Hello and thank you for taking the time to sit down with me today! Let's start off with the introduction, shall we? Tell us a bit about yourself!

ORRIN FALKE: Hello Leeja! I'm Orrin Falke. Have been playing this game for a while now, but ended up initially jumping in because of a few friends and I've been hooked on it since. Probably no surprise to say that I've been enjoying my time in Eorzea and beyond.

I think I really hit my stride with this game once I got to Kugane and the Far East in general. Something about that city hub makes it always a treat to explore.

L: Kugane definitely feels like more of a bustling city compared to the previous city hubs – especially the market area! The city hubs that come after Kugane certainly feel more lively, so it was definitely noteworthy.

How's Endwalker been treating you?

O: Oh, *very* good. The new locales we get to visit—Thavnair, especially, have such breathtaking vistas. I always wondered how they'd continue to keep locales and the people in them interesting and Endwalker surely didn't disappoint. The uniforms worn by The Radiant Host, as well as the regular Thavnairian Guard are some of my favorite pieces from this expansion, and the vibrant city of Thavnair proper is one of my favorite places (and of course, the music!)

The story was great too, definitely had me a bit teary-eyed at some parts. It'll be interesting to see how the team can top it. Though if 6.1 is anything to go by then I think they'll manage.

L: Thavnair is gorgeous and that music is amazing. You can't help but bob your head a little when you hear it.

I absolutely agree about Endwalker—it was definitely right up there with Shadowbringers and Heavensward for me, in story and in tear-jerker moments. I don't think my eyes were dry for the last 45 minutes of the Endwalker story!

Which has been your favorite expansion so far?

O: Oh that's a tough one. I think the easy answer would be Shadowbringers, if only because it really felt like it elevated a lot of what was already loved about the game as well as gave us some of the bigger pieces of lore about the world and our characters, which is what Endwalker built upon to be the expansion it was on release.

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However, I'd like to give Stormblood an honorary mention for some of its fights, like the Ivalice alliance raids, as well as for the writing behind the Azim Steppe. I think it was only after going through that zone and its side quests did I consider turning into a Xaela Au Ra, and I've not regretted the choice since!

There's also something about Stormblood's overall narrative theme being an Operatic War Story that I'm just an absolute sucker for.

L: If I could go back and run through the Ivalice raids again for the first time, I would do it in a heartbeat. That was my absolute favorite part of the Stormblood expansion! Nothing feels quite as good (and bad!) as an alliance-wide wipe on Thunder God Cid.

Switching gears here, let's talk about gposing! You're a member of the GPOSERS Discord now, but when did you first discover our community and decide to join?

O: Oh man, it's been a bit of a long time since I initially joined the Discord. If I remember correctly, it was one of the first Final Fantasy XIV communities I found. It was around the time I was going through Stormblood, and I remember wanting to look *as cool as the places the game sends me*, or at least find glam pieces that I thought would work well. Someone showed me the Eorzea Collection site, a database where you players can submit their own outfits and glamours. I would spend hours sifting through there looking for inspiration. I think that's where I ended up finding the GPOSERS magazine that you work on, and from there I found the site and the Discord.

L: So quite a while you've been here then! That's excellent—we love to see players continue to enjoy themselves in our community.

We try our best to be active and engage with everyone, and part of that includes our contests and promotions. The GPOSERS Challenge is one such promotion – that you've actually won! You won our fourth contest in August of 2020, if memory serves. The theme was Monuments and your entry was excellent! It immediately was one of my favorites of that round, and well deserving of the win.

O: Yes! I remember this fondly. One of the things I've been meaning to continue doing are pieces like this. Ones more focused on things in the environment, even better if its details or pieces tucked away in some corner of the map that the MSQ seldom sends you to. This statue of Halone was one of those. It was tucked away in a quiet corner, in one of the church Interiors in Ishgard. With this piece I wanted to capture the coldness of ice, the element Halone is associated with, as well as the sense of power that a Goddess of War might wield. I figured a cold-temperature shot angled from below with a lighting emphasis on her face would frame it nicely. The candles flanking the statue provided a nice warm contrast to round out the photo.

L: That actually answers my follow-up question, *"What was the inspiration behind this photo?"*

You're one step ahead of me, keeping me on my toes here!

Your thought process paid off here, as it was the clear winner that round. Truly a very well composed photo that hit all the checkboxes for the theme! Hopefully we continue to see you participate in more of our contests and promos in the future.

So, when you're not slaying contests, do you do any gposing for fun?

O: Yes, in fact I think my gposing activity has slowly gone up as of late, as I've gotten into the habit of venue hopping with a group of friends who also play the game. I may not always be the one taking the photo, but we always seem to have a nice reel of our adventures after a night of visiting places. Outside of that, I tend to take pictures whenever the inspiration for a scene hits me. Maybe I'm suddenly hit with a cool idea for an outfit, or I'm in a zone during golden hour and I just have to get the perfect sunset shot.

L: Oh I just love snapping shots when I go to a venue!
I have friends who run cafes, nightclubs, etc. and it's a joy in itself seeing people enjoy the environment created for them, so capturing those moments is a treat.

Aside from gposing and venue hopping, what else do you enjoy doing in XIV?

ORRIN: Hm, well outside of the usual dungeons and the odd extreme trial here or there, I tend to do hunts! Not the hardest piece of content in XIV, but I do find myself picking up hunt bills and going out to the zones to find my mark. It's one of the few pieces of content that really sends you back out into the overworld constantly, and I find an appeal in the idea of journeying about, looking for marks. Stumbling upon a late expansion S-Rank and calling it out in the field so other hunters and adventurers can join in has a sense of cozy camaraderie that's always nice to find while I'm out hunting. Then of course there's the hunt trains which is all that, but with the noise and chaos of a lot more people. It never gets old for me, seeing the fleet of players showing off their latest mounts. Outside of that, I was also a fan of Frontlines PvP.

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However more recently I've found myself time and time again hopping into the new Crystalline Conflict PvP Mode. Those 5 minute matches make it really easy to want to hop back in.

L: I myself am a huge fan of the hunt trains! It's such a fast paced frenzy of fighting monsters, combined with teamwork and, as you mentioned, a great opportunity to visit some of the sites you might not visit as often in game.

Okay, I think I've stolen enough of your afternoon so I only have a few more questions for you. You mentioned that you enjoyed hunting partially because it sends you venturing out into the overworld. Do you have a favorite spot in the game where you enjoy taking screenshots?

O: It would be a tie between Yanxia and The Azim Steppe. There's that little hidden area in Yanxia with the cherry blossom trees that makes for a nice serene place for intimate shots, and the big Dairyu Moon Gates make for a great set piece to spice up backgrounds. Then there's the Azim Steppe that has these beautiful rolling hills, and a great big blue clear sky which is perfect for nice day shots. The Dawn Throne acts both as a great vantage point to get that clear sky, or a nice set piece to keep the background from looking too plain.

L: I know those cherry blossoms in Yanxia well! Those are all excellent screenshot locales. I also love how the clear, midday sky looks against the mountains in the Azim Steppe!

Alright, last question and then I'll free you to enjoy the rest of your weekend. Do you have any advice or words of wisdom for your fellow GPOSERS?

O: This one's a little cliché, but location! *Where* you take the shot, and *when* you take the shot can really help elevate a photo from being good to being great. The XIV art team pour so much love into world design, and I think it deserves to be celebrated and enjoyed as much as our cute and cool characters that inhabit it. So, hop on a mount and fly around! You never know when you might stumble upon a nice little spot perfect for a few shots.

O: This was a great time, Leeja. Thanks for having me. I'll always be looking forward to you and the rest of the community's work!

L: I think that's great advice, regardless of if it's considered a cliché or not! The team truly has created a beautiful, immersive world for us and I'm so glad to see everyone celebrating their love for it through their photos.

Thank you again, Orrin! It was a pleasure speaking with you today.

Hidden Gehus

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Grymm & Enid

THE PEAKS (9, 14)

During the floods of the Sixth Umbral Calamity, refugees fled to the mountains of Gyr Abania hoping to escape the quickly rising waters. Unfortunately, they were met with a scorched wasteland and struggled to find drinking water. Amongst the refugees, an Amdapori couple—Grymm & Enid—discovered a pair of freshwater lakes. They drank from the lakes, but later drowned and died. Travelers came across their corpses where they were recognized as Grymm & Enid. The lakes still bear their names to this day.

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Troglophile's Deep

LABYRINTHOS (39, 14)

Troglophile's Deep serves as a breeding ground for subterranean species that have been deemed vital to research efforts. One such study delves into the creation of fertilizer from the subjects' phosphorus-rich excrement. However, Troglofauna reproduction is an imprecise science and regularly results in uncontrolled numbers of cave-dwelling offspring spilling out into nearby habitats.

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Yuzuka Manor

YANXIA (15, 31)

In generations past, the lords of the Yuzuka family served the Doman monarchy loyally as governors of the One River settlements. Yuzuka Manor serves as their residence. Wiped out during the rebellion, a clan of Namazu now resides in the manor.

MUSE

WRITTEN BY ARKANA GREY
ARTWORK BY MAPH

For the month of May, we are exploring everything mythical and legendary! The last time, I showed you how to become an ancient statue which you can read all about here—but this month we are turning to ancient Greek vases for our inspiration. Admired for their beautiful story-telling, the scenes often depicted gods and heroes of war, which seems fitting for our own Warriors of Light.

Setting the Scene

Recreating the vase style isn't just about using orange and black, but creating the feeling of two dimensions whilst within a three-dimensional video game. Make sure your character is turning left or right in their pose, or is in profile. Choose a pose that has the chest facing the camera and the other parts of the body are using the space either side. Why not use a toga inspired glamour for the edit, too?

Orange is the New Black

To achieve the clean look of a vase painting, you can toggle the battle effects off within the /gpose menu. Then experiment with the screen effects and color filters. The Sepia filters are great for the ancient aesthetic, and the Wall effect gives a texture to the screen. Get your friends together and compose epic scenes that will go down in history!

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Autovase

If you have GShade, then try this! Find a place for your scene, or create a set in your housing. Download the Arkana Vase presets here and create your scenes. Make sure to adjust the Chromakey shader to your camera and filter out the items you don't want to be visible.

Share your creations with us on social media and our Discord server!

#GPOSERS

staff
Introductions

CLAIRE MCNUGGET

PROOFREADER

SIREN

A big lali-ho to all of you! My name is Claire Mcnugget and I'm so pleased to join the GPOSERS family as a proofreader. I love how Final Fantasy XIV has so many different communities dedicated to various aspects of the game—so when I stumbled upon GPOSERS, the concept of an in-game photography magazine captured my interest and compelled me to apply for this role.

I was introduced to the game by some friends back in August 2021 and ever since then, I've been hooked. Some of my fondest memories were made playing XIV where I've stayed up for many late nights camping housing plots, crying in Aurum Vale when leveling my white mage, visiting nightclub venues, and mount farming with my friends. In-game photography was very new to me and I barely knew that /gpose was a thing.

Ever since I discovered GShade, I've been obsessed with taking more photos of my Warrior of Light so you can now probably find me in /gpose mode 70% of the time.

Outside of XIV, I love exploring new restaurants, cuddling my cat named Toaster, and binge-watching reality TV shows on Netflix with my partner. I'm always looking to meet more friends in XIV, so if you ever see me around on Siren (Aether) please don't hesitate to say hi or even send a /dote!

LUZZIE FINAH

DESIGNER

KUJATA

Where I come from, people once said: “Know something first, before you can love it better," Therefore I want to introduce myself first. My name is Luzzie Finah and you can call me Luzzie. I am a college student playing as a female Elezen in the Elemental Data Center, Kujata world server and I'll be joining the cool kids as designer staff of GPOSERS.

I started playing Final Fantasy XIV about a year ago. At the time, my friend encouraged me to try the game. Even though I had refused several times, I happened to have no other games to play and I finally gave it a try. I am very grateful to my friends who keep encouraging me to try, and I played for three whole months without stopping. In the end, I had to stop playing because school was getting busy and I had no money to pay for the subscription.

I came across GPOSERS while looking for some cool glamours on Eorzea Collection that I could wear on my character. Seeing how other players can dress up and take dramatic photos made me interested in learning more about in-game photography and the like. After viewing the GPOSERS page and seeing that they were recruiting, I felt like this is my calling to fulfill my interest in design and my feelings towards the game I love.

These days, I'm not playing XIV or other games as much, so I do more outside activities like traveling on my motorbike or gardening. I also visit arcades nearby to play some games, sometimes. I often hang out with friends who are playing XIV on Discord, even though I sometimes miss the context and get teased for it. But don't worry, I plan to purchase a subscription soon so I can't wait to meet you all in XIV again to have fun.

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DATA
VEE

ARTIST
COEURL

Hi friends! I'm Data-Vee, but most people just call me Vee. I'm so excited to be joining the GPOSERS team as an artist. I happened upon the recruitment page one fine day and it was exactly what I've been searching for.

I've played Final Fantasy XIV on and off for around 2 years now, mostly sticking to myself and a small group of people. I've been seeking a way to get more involved within the community, and this position gives me that very opportunity. You can find me on Coeurl (Crystal) as Data Vee.

If you spot me somewhere in-game, please don't hesitate to send me a /tell. I don't bite!

As an artist, I've been drawing digitally since 2013. I've been physically drawing since I could hold a pencil. However, it wasn't until 2009 that my love for anime sparked and that translated into artwork! I love drawing cute girls and chibis the most.

I'm an avid fan of RPG games. My username is a reference to Kingdom Hearts, my favorite game. I also love music of all genres and art of any medium.

I'm looking forward to meeting more like-minded individuals, as well as putting my creativity to the test with the upcoming issues. Stay safe and remember to move with kindness.

GPOSERS IS RECRUITING

Interested in joining the GPOSERS Staff?
Inquire about our available roles and positions at one of our many points of contact and we'll be delighted to have a chat.

We look forward to working with you!

WE ARE CURRENTLY RECRUITING:

- Photographers
- Designers
- Social Media Team
- Contest Team
- Videographers

CONTACT GPOSERS:

Ichi Suzume